



ILLINOIS YOUTH SOCCER ASSOCIATION FUTSAL STATE CUP RULES

1. The Team must fulfill all IYSA requirements for participation and abide by all IYSA Policies and Procedures. The Club/Organization is responsible for the conduct, penalties and fines of its teams, players, coaches and supporters.

In all matters provided or not provided in IYSA rules and regulations, the decision of the IYSA Tournament Committee shall be binding. A plea of ignorance to any of the rules and regulations governing this competition and IYSA is insufficient grounds for appeal or protest.

2. Competition Information

AGE GROUP	GAME Format	Maximum TEAM ROSTER	Maximum GAME ROSTER	GAME LENGTH	OVERTIME PLAY	BALL SIZE
12U-19U	5 v 5	10	10	2 x 20 minutes	2 x 5 minutes	4

3. Gameplay

- A. 20 minute halves, running clock. Time can be prolonged only to take a penalty kick.
 - 1. With 2 minutes remaining in the game, the clock will stop for any interruptions.
- B. Time-outs: 1 per team per half; none in overtime. 1 minute.
- C. Half-time: 2 minutes; teams switch benches to substitute from their defending area.
- D. Overtime: Two (2) five (5) minute halves, running clock. No Golden Goal. Time can be prolonged to take a penalty kick.
 - 1. With 2 minutes remaining in the game, the clock will stop for any interruptions.
- E. Substitutes must remain seated unless substituting.

4. Overtime

- A. Semifinals or Finals: If a game is tied at the end of regulation play and overtime periods are to be played to determine a winner, two (2) complete overtime of five (5) minute halves, running clock shall be played. Time can be prolonged to take a penalty kick. With 2 minutes remaining in the game, the clock will stop for any interruptions. If after both overtimes, the match remains tied, the match will be determined by kicks from the mark, best of five.
- B. Group Play: If a group play games is tied at the end of regulation the match is complete and both teams are awarded 1 point.

5. Substitution

- A. Substitutions will be as unlimited "On-the-fly." All players can enter and exit the court at any time, except during a timeout, from their substitution zone.
- B. A Player who suffer head injuries or show symptoms of a concussion will be removed from the game and be evaluated by medical personnel. A player diagnosed with a possible concussion may return to Illinois Youth Soccer / US Youth Soccer play only after release from a medical doctor or doctor of osteopathy specializing in concussion treatment and management.
- C. A player who is bleeding or has blood on their uniform must leave the field and may be substituted at the coach's discretion. A uniform with blood on it must be changed. After the bleeding is stopped and the wound is covered, the player may return to the game with the referee's consent.

6. Scores and Standings

Scores and Standings for the event will be as follows:

- A. Scoring Method: The standings of teams within brackets are based upon the number of points earned in qualifying games. Teams earn points as follows:
 - a. Three (3) points for a win (including forfeits)
 - b. One (1) point for a tie
 - c. Zero (0) points for a loss.
- B. Tie Breakers: In the event teams are tied on the basis of points earned, the team's placement will be determined in accordance with the following sequential criteria:
 - a. Head-to-Head Result – not taken into consideration if more than 2 team are tied
 - b. Most Wins
 - c. Goal Differential (Max 4 per game)
 - d. Goal Allowed
 - e. Penalty Kicks

7. Uniforms

- A. All teams must wear uniforms that conform to acceptable U.S. Youth Soccer standards. Each player on a team INCLUDING GOALKEEPER must wear shin guards, an official uniform with a UNIQUE number on the back of the shirt.. Each number must be different. The players must wear the same color shirts, shorts and socks. Jerseys must be of an accepted soccer style jersey. The jerseys must have finished sleeve openings and enclosed sides. The jerseys must be tucked into the shorts. If in the opinion of the referee or State Cup official the uniforms are not acceptable for this competition, the team shall be given an opportunity to change uniforms.
- B. Teams are required to wear the following:
 - 1. Home Team – light colored uniforms. The team listed first on the schedule is the home team
 - 2. Away Team – dark colored uniforms
- C. Teams should bring both sets of uniforms to all games. If there is a conflict, the team causing the conflict is required to change. The Tournament Director can require either team to change in order for a match to be played.
- D. A player must not use equipment or wear anything which is dangerous to himself or another player including any kind of jewelry (with the exception of medical alert bracelets or necklaces), hard billed hat or street glasses. Medical alert bracelets or necklaces must be taped. The referee has final decision on allowable equipment.
- E. **Only footwear with rubber soles are allowed; turf shoes and cleats are prohibited.**

Each player, team and team official may only have on his/her/their apparel the name, logo, or other identifying mark of US Youth soccer or a member directly or indirectly of US Youth Soccer.

(1) A name, logo, or other identifying mark of any youth soccer organization other than US Youth Soccer or its member must be removed, replaced, or covered before a player, team or team official may enter or remain at a field complex where the competition is being held.

(2) After an initial warning pursuant to (1) above, the name, logo, or other identifying mark of any youth soccer organization other than US Youth Soccer or its member must be removed or replaced with the US Youth Soccer name or logo before the player, team or team official may enter or continue in the competition.

8. Passes

Each player and coach must have and show their Illinois Youth Soccer Futsal passes to compete in the event.

A player may be rostered and passed to only one (1) team in the Futsal State Cup per day of the event..

9. Player Check-In & Game Card

The Game Card is the official record of the players who participated in a given match and must contain player names and jersey numbers. Teams are responsible for entering all player info into GotSoccer no later than 48-hrs prior to the event. Only players listed on the official game card are allowed to compete in the match.

10. Late Player

The late player shall present a valid pass to the match referee at the time he/she first enters the game.

11. Grace Period

A ten (10) minute grace period will be allowed. The Referee or Tournament Official may extend the Grace Period for a reasonable amount of time, at his/her discretion, if circumstances dictate. The IYSA expects decisions in this regard to be made in the spirit of providing an opportunity for the match to be decided on the field. A team not ready to play after expiration of the allowed Grace Period will forfeit the match.

12. Start Of Play

- A. A coin-toss to determine possession followed by kick-off; the opposing team must wait outside the center circle on their defensive half; the ball is in play once it has been kicked and moved forward; the kicker shall not touch the ball again until someone else touches it; ensuing kick-offs are taken after goals scored and at the start of the second half.
- B. The ball must move forward first.
- C. A goal cannot be scored from kick-off.

13. Forfeit Fees

A team/club withdrawing from or not completing ALL group play games:

- A. Incur \$250 forfeit fine
- B. May be prohibited from competing in the competition in the subsequent soccer year in which the team/club participates.
- C. May be prohibited from competing in other Illinois Youth Soccer competitions in the current and subsequent soccer year(s).

14. Starting / Finishing the Game

- A. A game shall not be started with fewer than five (5) eligible and properly uniformed players on each team. If the team has fewer than five (5) players, the match shall be forfeited to the opponent.
- B. If during the match a team is unable to field at least three (3) players, the opponent shall be declared the winner by forfeit.

15. Coaching During Game

Only coaches with Illinois Youth Soccer Futsal or Member League passes are allowed on the team bench. No coaching other than conveying of tactical instruction is permitted during the game. Only the designated head coach is authorized to convey tactical instructions from the Technical Area and has the responsibility of making sure that no person associated with the team violates this coaching restriction. A maximum of (3) three coaches are allowed on the team bench.

The designated head coach is responsible for the actions of all persons associated with the team. Violations by any person including spectators and supporters associated with the team will be deemed the actions of the designated head coach and could result in a coach send-off.

16. After the Game

Following the match, the Winning team's coach/team manager must collect the game card from the referee and bring them to the onsite IYSA registration area.

After the Championship Match: The champion and finalist teams and their head coach/ assistant coach as designated on the Cup roster must attend the Awards Ceremony immediately following the championship match.

17. Game Officials & Fees

Illinois Youth Soccer shall assign USSF registered referees for all Cup matches.

The duties of the match officials are defined by FIFA. Referees must be able to properly apply the Laws of the Game and the State Cup rules. The match officials shall have the authority to determine the acceptability of the field of play; deal with players or coaches exhibiting violent conduct or threatening, abusive language; and stop the match due to interference from spectators. The Referee shall remain on the field and in charge during the traditional handshake.

18. Fouls and Misconduct

- A. Direct free kick awarded when a player intentionally commits any of the following 9 offenses (penalty kick awarded when infringement takes place in penalty area):
 - 1. Kicking or attempting to kick an opponent
 - 2. Tripping an opponent
 - 3. Jumping at an opponent
 - 4. Charging
 - 5. Striking, attempting to strike, or spitting at an opponent
 - 6. Holding an opponent
 - 7. Pushing an opponent
 - 8. Tackling, (including sliding in the presence of an opponent). Tackling an opponent is judged by its severity for no foul, just foul, foul and caution, and foul and send off.
 - 9. Handling the ball (except goalkeeper within his or her own penalty area)
- B. Indirect free kick awarded when any of the following 8 offenses is committed (kick taken from the spot of the foul not closer than 6 yards from the goal)

1. Dangerous play (e.g. attempting to kick ball held by goalkeeper)
2. Impeding, this includes 'blocking' or setting a pick
3. Preventing the goalkeeper from releasing the ball back into play
4. Goalkeeper throws ball directly over the halfway-line (without it first touching his own side of the pitch or any player)
5. Goalkeeper picks up or touches with his hands a back pass
6. Goalkeeper picks up or touches with his hands a kick-in from a teammate
7. Goalkeeper controls the ball with any part of his body for more than 4 seconds
8. After releasing the ball into play, the goalkeeper touches the ball again within his or her own half without it first being touched by an opponent or having gone out of play. This includes releasing the ball into play from any part of the field and then receiving it from a teammate in his or her own half or dribbling the ball back into his or her own half.

19. Red Card (Send-off/Ejection) Fines

Player's Red Card Fine is \$50.

Coach's Red Card/Send-off Fine is \$300.

The Team's designated Head Coach is responsible for the actions of the team and its supporters.

1. Player Send-Off

A player who is sent-off from any game is prohibited from participating in the next immediately following game played by the player's team. A player may receive more than a one-game suspension.

Players ejected from a match may continue to sit in the technical/bench area unless removed by the referee for inappropriate behavior once they have been sent to the bench. Coaches are responsible for ejected players behavior on the bench, further inappropriate behavior by player may result in coach being sent-off from match.

Players serving a suspension for additional game(s) are permitted to sit on the team bench in street clothes (no uniform) and will be held responsible for their actions the same as any other participant. If an ejected player becomes disruptive from the bench, he/she may receive an additional game(s) suspension.

2. Substituting For Sent-Off Player

The team of the player sent off can substitute for that player after 2 minutes of playing time or after the team who has more players scores, whichever comes first. If the team that is down a player scores the 2 minute penalty still applies.

The 2 minute punishment shall be checked by the assistant referee

The substitute cannot come on until the ball is out of play and he has a referee's consent.

3. Coach, Manager, Team Official or Supporter Send-Off

Coaches and other team officials shall be subject to all rules pertaining to misconduct contained in this policy, including cautions, ejections, and standard suspension. Any other individuals who may be reasonably construed as being associated with a team, such as relatives and spectators, are also subject to the jurisdiction and authority of Illinois Youth Soccer. Any coach or team official shall be held responsible for the actions of any individual at any game that, in the opinion of the referee, is a supporter of that team.

Coaches and other team officials dismissed must leave the vicinity of the field before the game will be restarted.

A coach who is sent-off from any game is prohibited from participating in the next immediately following game played by the coach's team. A coach may receive more than a one-game suspension. Coaches serving a disciplinary suspension may attend team activities during the suspension as a spectator only. No communication with players or team management is permitted during the suspended game(s). Any violations will result in additional disciplinary action being taken by Illinois Youth Soccer.

If a team has only one coach on the sideline, and that coach is sent-off, that coach's team will forfeit the match 4-0

Red Card fines are strictly enforced. The club is responsible for unpaid fines incurred by its team coaches, players, officials and supporters.

All players and coaches that receive a red card are required to sit their next Cup match. If player is not automatically crossed off game card, the players should manually be crossed off the game card prior to giving it to the referee for check-in. If a player that owes a red card suspension plays or a coach that owes a red card suspension is on the sidelines, the result of the match will be a forfeit for the offending teams.

Red or Yellow Cards are NOT subject to appeal or review. The decision of the referee is final

20. Slide Tackling

- A. Sliding is permitted only to: save a ball from crossing the goal-line or touchline, and to block a shot.
- B. Sliding is prohibited to: perform a tackle or win a ball from an opponent.
- C. See Section 18.8 for sanctions for tackling

21. Accumulated Fouls

- A. Accumulated fouls refer to all of the penalties mentioned in Law XII. Once a team has accumulated 5 fouls during a half (those accumulated in the second half continue to accumulate into extra time), from the 6th foul:
 - 1. that team shall not be allowed a defensive wall
 - 2. All free kicks shall be direct (no indirect free kicks)
 - 3. Infringements, that would otherwise result in an indirect free kick, committed within 10 yards of the goal line shall be punished with a direct free taken from the point of infringement, but no closer than 6 yards from the goal or from the second penalty spot; infringements committed from 10 yards or further from the goal line shall be punished with a direct free kick from the Second Penalty Spot.
- B. Procedure:
 - 1. Until the ball is kicked into play, all players other than the goalkeeper and kicker shall remain behind an imaginary line that is in line with the ball and parallel to the goal line.
 - 2. The goalkeeper shall remain in his penalty area at least 5 yards away from the ball.
 - 3. All players except the kicker must be at least 5 yards from the ball.
 - 4. All players except the defending goalkeeper must be level or behind the ball before the kick is taken.
 - 5. The kicker must aim at the goal, with the intention of scoring.
 - 6. No other player may touch the ball until it has been touched by the pitch, rebounded from the goal post or crossbar, or has left the pitch.
 - 7. If the infringement took place in penalty area and is a direct free kick foul a penalty will be awarded taken at the 6 yard spot.

22. Free Kick

- A. Types: Direct free kicks and indirect free kicks
- B. Wall: At least 5 yards away until the ball is in play
- C. Ball in Play: after it has been kicked and moved
- D. Time Limit: kick must be taken within 4 seconds
- E. Restriction: kicker cannot touch the ball again until it has been touched by another player or has gone out of play.

23. Penalty Kick

- A. To be taken from the penalty mark on the mid-point of the 6 yard line.
- B. All players except the player taking the kick, must be outside of the penalty area, and at least 5 yards from the penalty spot.
- C. The kicker shall not play the ball a second time until it has been touched by another player.
- D. The goalkeeper must remain on the goal line until the ball is kicked.

24. Kick-In

- A. To be taken in place of the throw-in.
- B. The ball is placed on the touch line before kicking.
- C. The kicker's foot not kicking the ball must be outside or at least on the touchline; if it crosses the touchline all of the way, into the pitch, the kick-in is given to the opposing team.
- D. The kick-in must be taken within 4 seconds; if it is not, the kick-in is given to the opposing team.
- E. The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entail an indirect free kick to the opposing from the point of infringement.
- F. Players on opposing team must be at least 5 yards away from point of kick-in.
- G. Cannot score directly from a kick-in.

25. Goal Clearance

- A. To be taken in place of goal kick.
- B. A goal may not be directly scored from a goal clearance.
- C. From inside the penalty area, the goalkeeper throws the ball into play.
- D. Opponents on the court must wait outside of the penalty area until the ball is in play.
- E. The ball is not in play until it has passed outside of the penalty area. If the goal clearance is received inside of the penalty area, the goal clearance shall be taken over.

- F. The ball must touch either a player or the ground on the defensive side of the court or it will result in an IFK to the opposing team taken from the halfway line.
- G. Ball must be put into play within 4 seconds. If not, the result is an indirect free kick for the opposing team on penalty area line closest to where ball was when play was stopped.

26. Corner Kick

- A. Ball placed on the corner (no corner kick arc). If ball is misplaced, the corner kick is taken over.
- B. Must be taken within 4 seconds; failure to do so will become a goal clearance for the opposing team.
- C. The kicker cannot play the ball a second time until it has been played by another player; infringement of this rule entail an indirect free kick to the opposing from the point of infringement.

27. Penalty Kick Shoot-Out

- A. Main referee decides goal to be used.
- B. Coin tossed to decide order.
- C. 5 kicks to be taken by 5 different players. All players are eligible unless sent off or injured.
- D. If two teams are still tied after 5 kicks, the additional kicks will be taken on a sudden-death basis by the rest of the players who have not kicked yet.
- E. Players sent off during the match are not eligible to take these kicks.
- F. Any eligible player may change places with his goalkeeper.
- G. While the penalty shoot-out is in progress, players will remain on the opposite half of the pitch. The assistant referee shall control this area.

28. Rule Violations

Any person or team that is found guilty of violating IYSA policies, procedures and Cup rules shall be prohibited from competing further in the National Futsal series in the current and subsequent soccer year, and be subject to additional sanctions including but not limited to forfeiture of all Cup games, fines, and suspensions.

29. Casts

For the protection of the players on the field, no person will be allowed to play on the field with any type of a cast. This includes casts padded with any material (padded foam, bandages, etc...).

30. Concussions, Neck & Back Injuries

In compliance with the new Illinois Concussion law, any athlete who receives a concussion, neck or back injury will not be allowed to return to play or practice until he/she is evaluated and receives and submits to the player's team coach written clearance from a licensed medical doctor specializing in concussions. It is the responsibility of the team coach to submit the clearance to the IYSA prior to the injured player's next State Cup game.

31. Protest Procedures

Referee decisions are final as they pertain to the FIFA Laws of the Game including but not limited to Red Cards, Yellow Cards and Coach Send Offs and may not be protested.

- A. All questions pertaining to any dispute or protest shall be referred to the State Cup Director, who in turn, shall forward the issue to the IYSA Tournament Committee for a final and binding decision. To be valid and eligible for consideration, each protest must include at least the following items at the time of its filing with the State Cup Director:
 - a. \$500 Protest Fee (\$250 of which is a non-refundable administrative fee).
 - b. Two written copies of the protest that includes the reason for the protest and the facts.
- B. Protests must be received in writing by the State Cup Director within twenty-four(24) hours after the start of the protested match. Once filed, protests may be withdrawn only with the IYSA Tournament Committee's consent.
- C. Protests relating to the field of play, ie: improper uniforms, equipment, field size, markings, dangerous field conditions, etc. shall be considered only if the objection was lodged with the game officials prior to the match.

32. Smoking & Alcohol Restriction

Smoking of any tobacco related product is not permitted at the facility. The drinking and/or dispensing of alcoholic beverages are not permitted at the facility.

33. Clean-Up Fee

Any team that has not cleaned up its bench, Technical Area or other area used by the team for pre or post game, must pay an up to \$500 Clean-up Fee to the IYSA.

34. Distribution of Flyers/Materials Strictly Prohibited - Minimum \$1000 Fine

Distribution of flyers/materials at State Cup events, facilities and parking lots is not permitted. No organization or individual on behalf of the organization is allowed to distribute or display flyers/materials including but not restricted to tryout and recruitment information, club promotions, solicitations, camps and tournaments at an Illinois Youth Soccer event without prior written consent from Illinois Youth Soccer Association. Violators will be charged at minimum \$1,000 for clean-up.

35. Match Manipulation

Teams failing to compete in the spirit of the competition or are involved in the manipulation of a game result are subject to forfeiture and disqualification from all levels of the competition.

1. if failing to compete is observed and confirmed, the competition authority representative will give notice to the offending team or teams.
2. if corrective action is not taken, the team or teams will be subject to disqualification.

36. Weapon/Firearms Restrictions

Weapons/firearms are not permitted at Illinois Youth Soccer events including Open Cup, State Cup and Presidents Cup games

37. Unmanned Aircraft Systems (DRONES)

Based on US Youth Soccer's Policy on Unmanned Aircraft Systems (Drones), the use of drones is strictly prohibited at all Cup matches. It is the responsibility of the Event/Home Site Host to ensure that this policy is strictly enforced

38. Matters Not Provided

In all matters provided or not provided in the IYSA rules and regulations, the decision of the IYSA Tournament Committee shall be final and binding. A plea of ignorance to any of the Rules and Regulations governing this competition and Illinois Youth Soccer Association is insufficient grounds for appeal or protest. The IYSA Tournament Committee shall have the power to deal with all breaches of the rules.